

Erasmus+ national priorities 2021

Sector	Priority Areas
<b>School Education</b>	
	<p>Improving quality, equity, inclusion and success for all in education and training</p> <p>Prevention, intervention and compensation measures to target early leaving from education and training (ELET)</p> <p>Applied learning</p> <p>Attainment in literacy and numeracy</p> <p>Science and Technology</p> <p>Foreign language teaching and/or learning</p> <p>Education for newly arrived learners coming from a migrant background</p> <p>Pupil mobility</p> <p>Mobility projects involving foreign teachers teaching in local schools</p> <p>Mobility projects involving local teachers teaching in foreign schools (involving areas such as early school leaving; teaching in multicultural settings)</p> <p>Participation of children with special needs or special learning</p> <p>Inclusivity of disadvantaged students</p> <p>Equitable access to early childhood education and care (ECEC)</p> <p>Managing challenging behaviour using positive behaviour approaches</p> <p>Addressing learners' personal, social, emotional and career needs</p> <p>Designing universal design for learning (UDL) environments</p> <p>Transition of learners during different phases in their educational journey</p> <p>The negative effects of deficit thinking on the teaching and learning process</p> <p>Strengthening the digital skills of educators and learners with a disability</p> <p>Enhancing educators' competencies in the field of inclusive education</p> <p>Digital skills</p> <p>Media literacy education</p> <p>Vocational education</p> <p>Alternative learning programme initiatives</p> <p>Education for sustainable development</p> <p>Mobility of students in sports and performing arts</p>
<b>Vocational Education and Training</b>	
	<p>Apprenticeships / work based learning</p> <p>Long-term mobility</p> <p>Entrepreneurship development skills</p> <p>Digital citizenship</p> <p>Work-place mentoring</p> <p>VET and green skills</p> <p>Digitalization of VET</p>

<b>Higher Education</b>	
	Internships fostering work-based learning
	Projects involving enterprises or other socio-economic players active in the world of work as participating organisations
	Digital Skills
	Social dimensions in increasing participation and securing equitable access to further and higher education
	Educational attainment, retention and completion
	Relevance of teaching and learning for sustainable employment and active citizenship in a digital and green world
	Quality and Transparency in further and higher education
	Teaching and learning for a green and digital transition
	Internationalization and mobility in further and higher education
	Degree apprenticeships
<b>Adult Education</b>	
	Cultural heritage
	Basic skills in literacy
	Life skills for adults
	Catching-up initiatives
	Inclusion of unemployed and other vulnerable adults
	Digital skills for adults
<b>Other cross-sectoral education areas</b>	
	Making lifelong learning and mobility a reality for all
	Enhancing competences and motivation in the education profession
	Supporting the green and digital transitions in and through education and training
<b>Youth Sector</b>	
<i>Youth Work and services for young people:</i>	New spaces at local community level for young people and youth organisations
	Awareness raising, listening to and supporting the voice of young people
	Initiatives for the active engagement, empowerment and participation of young people and youth organisations
	Employability skills for young people including those with a disability

<i>Cross-sectoral supports for young people:</i>	
	Education and training – Initiatives that utilise both formal and non-formal learning as mutually reinforcing agents
	Health and Well-Being
	Entrepreneurship
	Arts and Culture
	Social Inclusion
	Voluntary and Community activities
	Sport as a medium
	Civic engagement and active citizenship
European Solidarity Corps	
	Solidarity initiatives
	Respect for human dignity and human rights
	Community based initiatives